

Source detection and characterization using YOLO-CIANNA in simulated radio data

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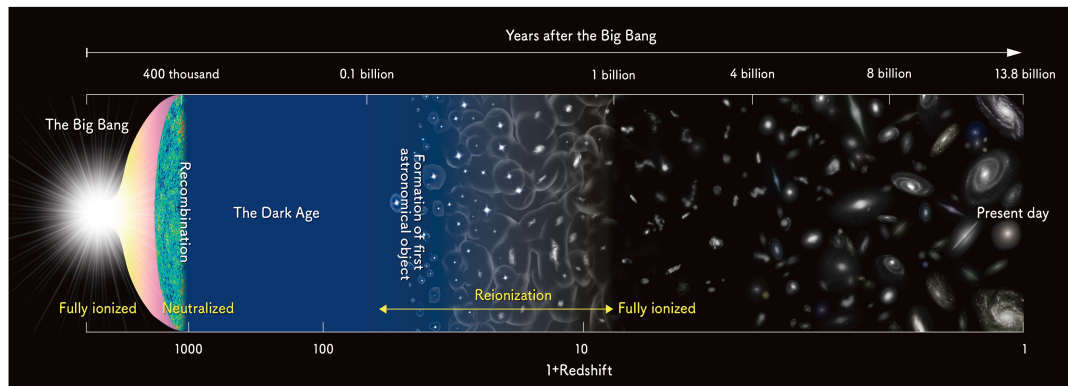
CIANNA workshop 2025, Paris

The Square Kilometer Array



Future largest radio-telescope

Evolution of the universe and astrophysical objects



Construction phase started ! ETA : ~2028

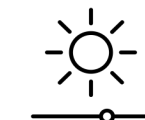


Big Data

~700 PB / year (stored)

~1.5 millions  500 GB HDD / year

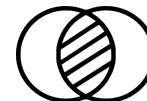
Complex data



Contrast



Noise



Confusion



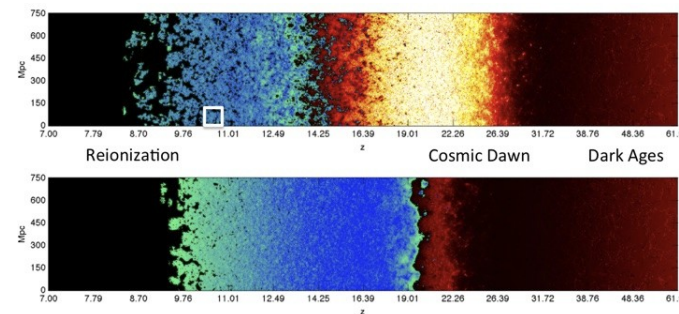
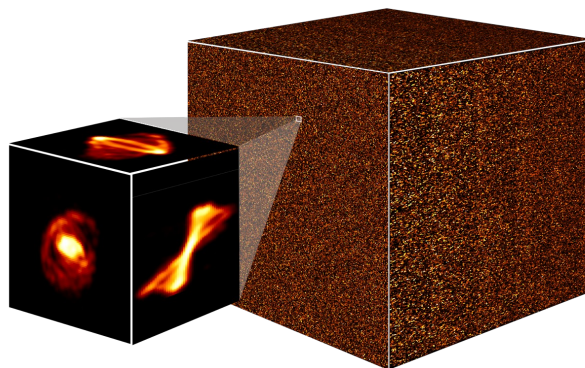
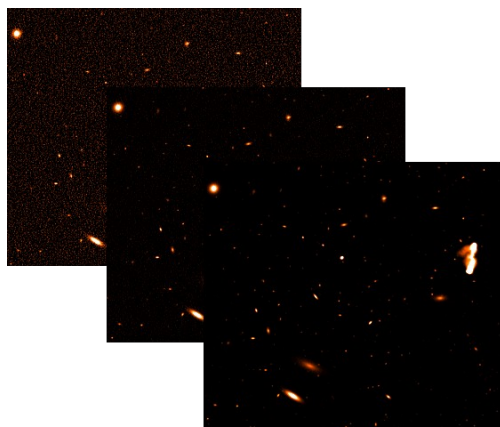
Morphology

→ Requires new innovative methods

Simulated datasets that should resemble typical SKA data products

Objective: prepare astronomers, stimulate the creation of new data analysis pipeline

Source detection and characterization



SDC1: Continuum 2D images
3 integration times x 3 bands

Each image = 4 GB

From Dec 2018 to April 2019

SDC2: Hyperspectral cube
of HI emission

Full cube = 1 TB

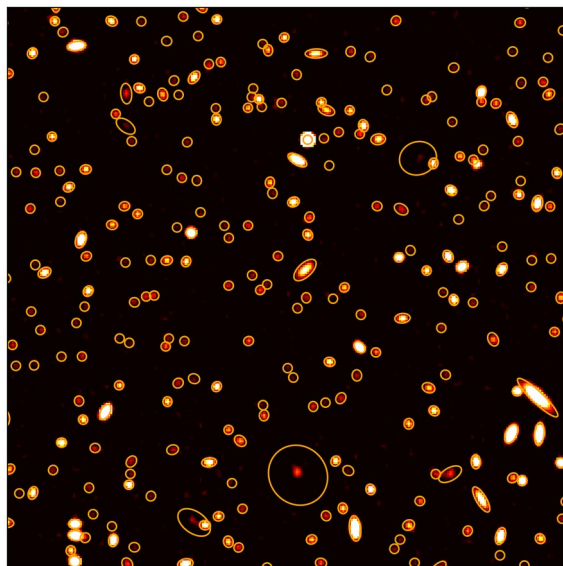
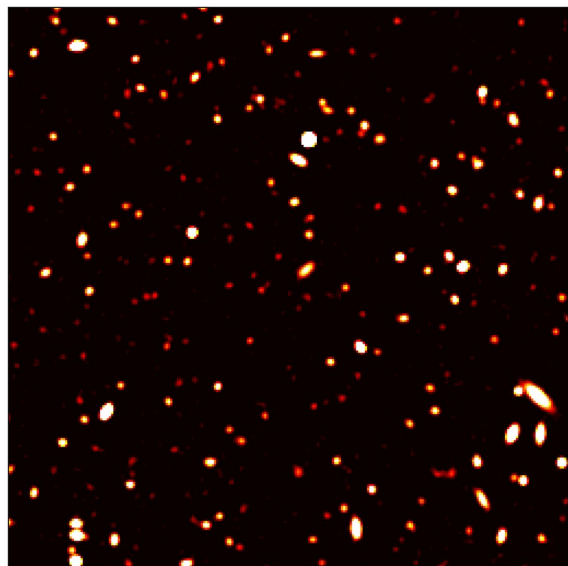
From Feb 2021 to July 2021

SDC3: 21 cm emission
Visibility and Image

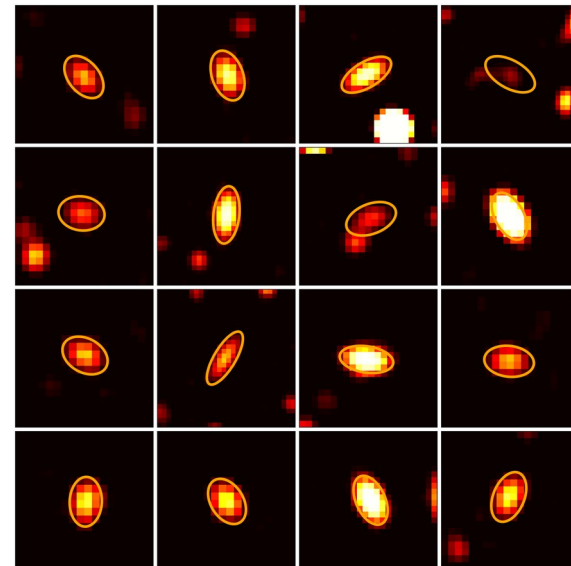
Full size ~ 7 TB

EoR Focused, 2023-2025

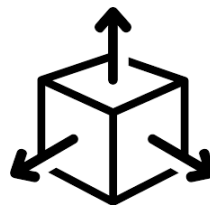
Survey (images)



Catalogs (lists)

**Automated detection tools :**

PyBDSF, SFIND, SourceExtractor, BLOBCAT, Aegan, Selavy, SoFiA, ...

**Problem :**

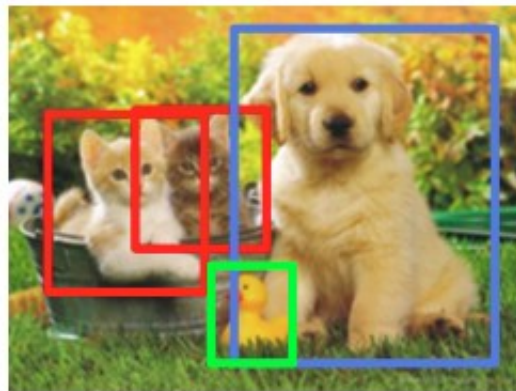
- 1 - Classical method scalability
- 2 - Robustness and completeness

Classification

CAT

**Classification
+ Localization**

CAT

Object Detection

CAT, DOG, DUCK

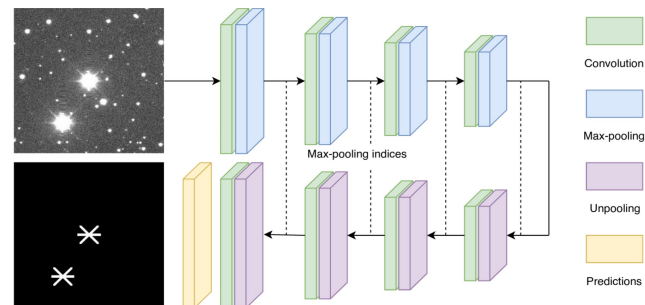
**Instance
Segmentation**

CAT, DOG, DUCK

**Image from Stanford Deep Learning course cs224*

U-Nets

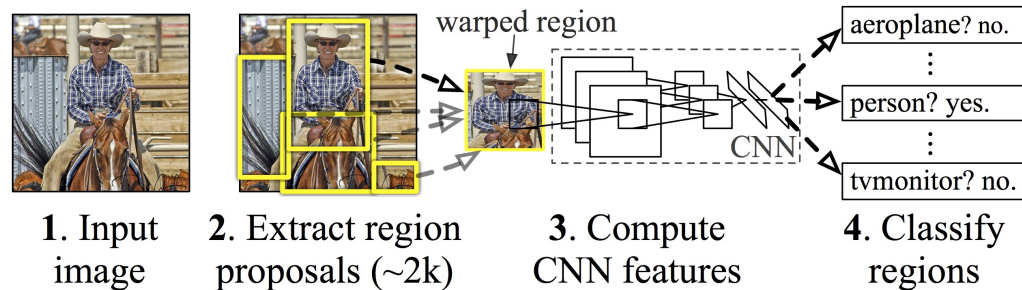
Pros: produce segmentation maps, access to latent space, ...



Region-based

Methods : R-CNN (Fast and Faster), SPP-net, Mask R-CNN, ...

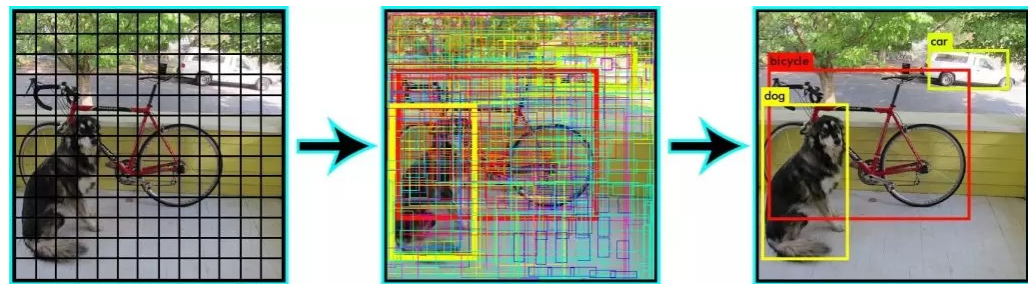
Pros: Best accuracy, ...



Regression-based

Methods : SSD (Single Shot Detector), YOLO (You Only Look Once), ...

Pros: Very Fast, straightforward architecture, ...

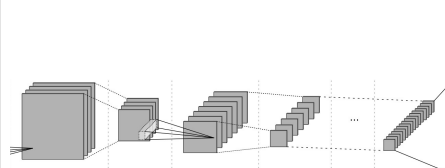


Originally introduced in Redmon et al. 2015 (V1), 2016 (V2), 2018 (V3)

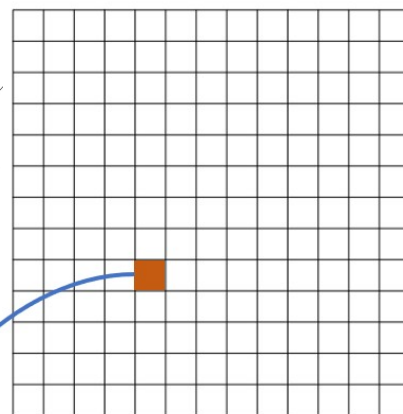
*Images from [blog post](#) and Redmon papers



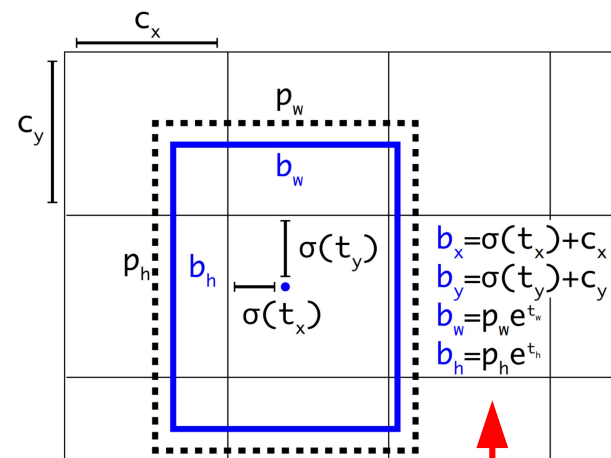
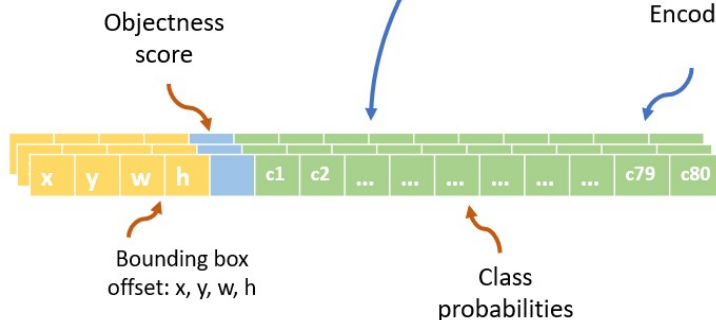
Pre-processing Image



**CNN
backbone**

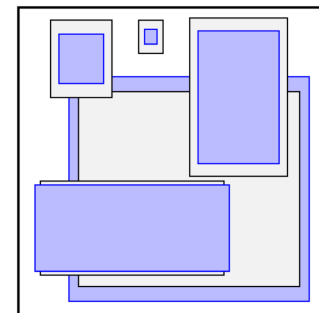


Encoding

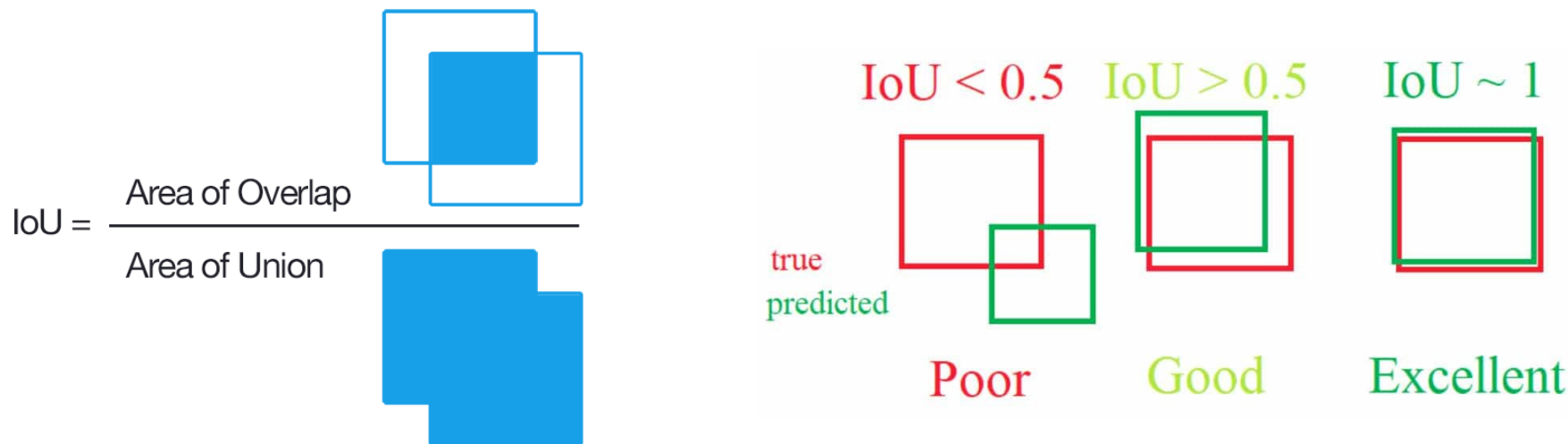


p_w
 p_h

Box size
priors

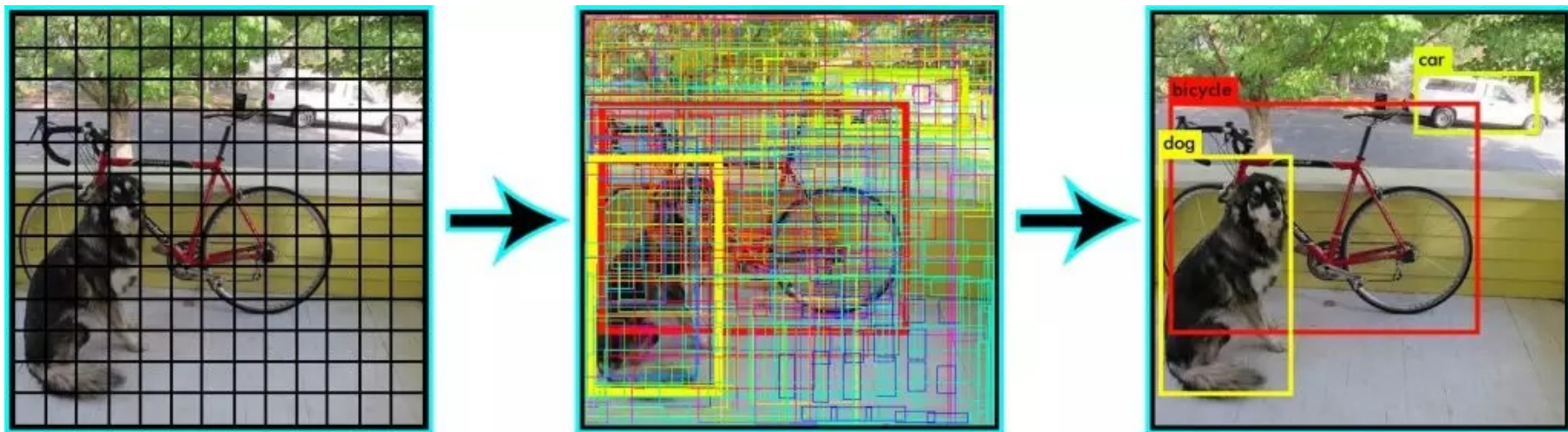


The last layer is conv. = the boxes « share » weights spatially.
The output is a **3D cube** encoding all possible boxes on the output grid.



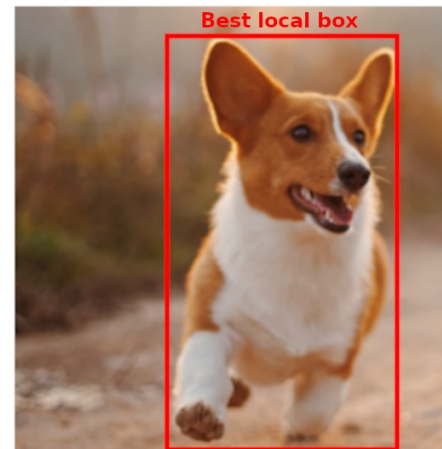
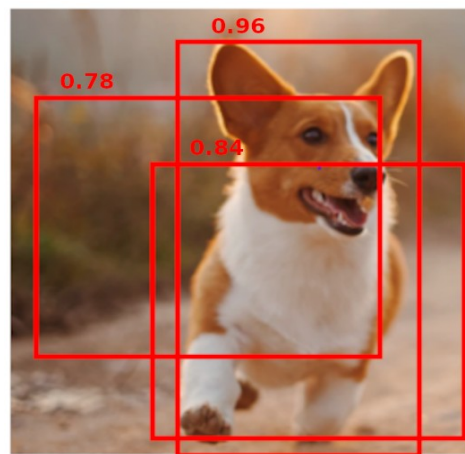
For each box the network will predict an “objectness” score defined as:

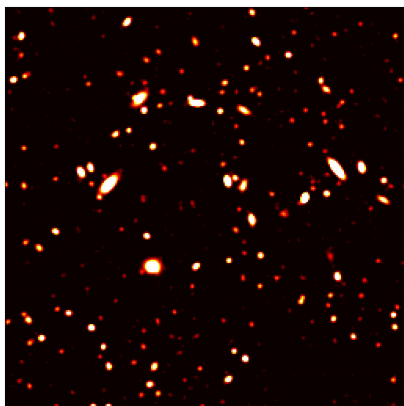
$$Pr(\text{object}) * IOU(b, \text{object}) = \sigma(t_o)$$



1) Most probable boxes are kept using a threshold in **objectness**

2) Removes multiple detections of single objects using **Non Max Supression**



Astronomical images and objects do not fulfill classical implicit biases \neq 

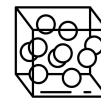
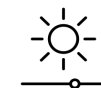
No sharp edges



Source blending



Disjoint objects

Extreme density
(high or low)

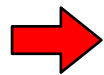
Large dynamic



Noise



Redmon et al. 2016



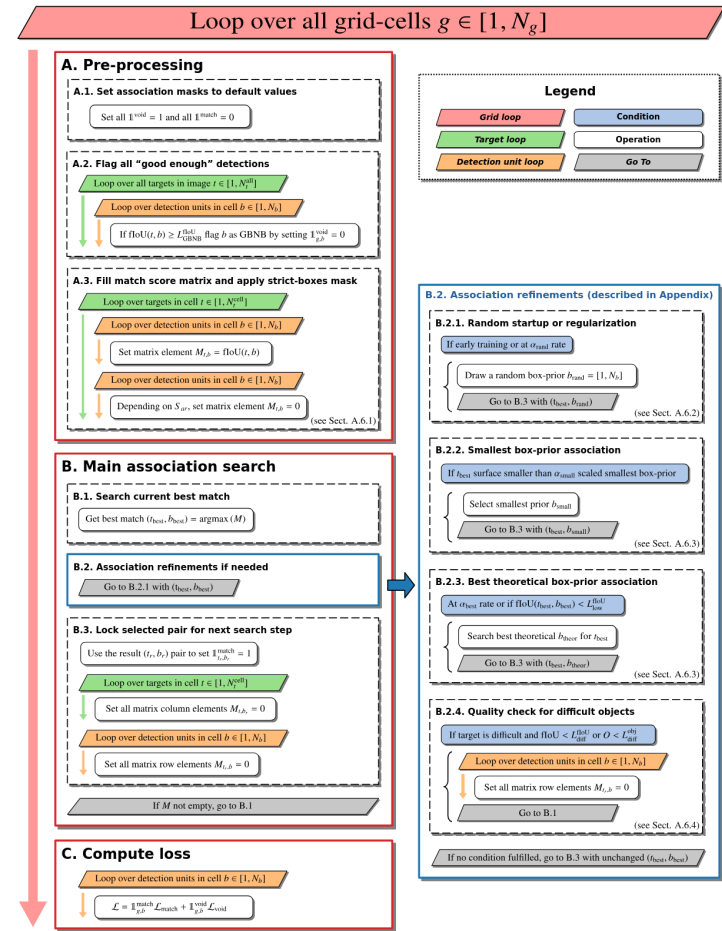
Cornu et al. 2024

**Complete rework for
astronomical applications**Sub-pixel
positioningAccurate flux
quantizationResilient to
high densityOn the fly
characterization3D detection
(end-to-end 3D conv.)

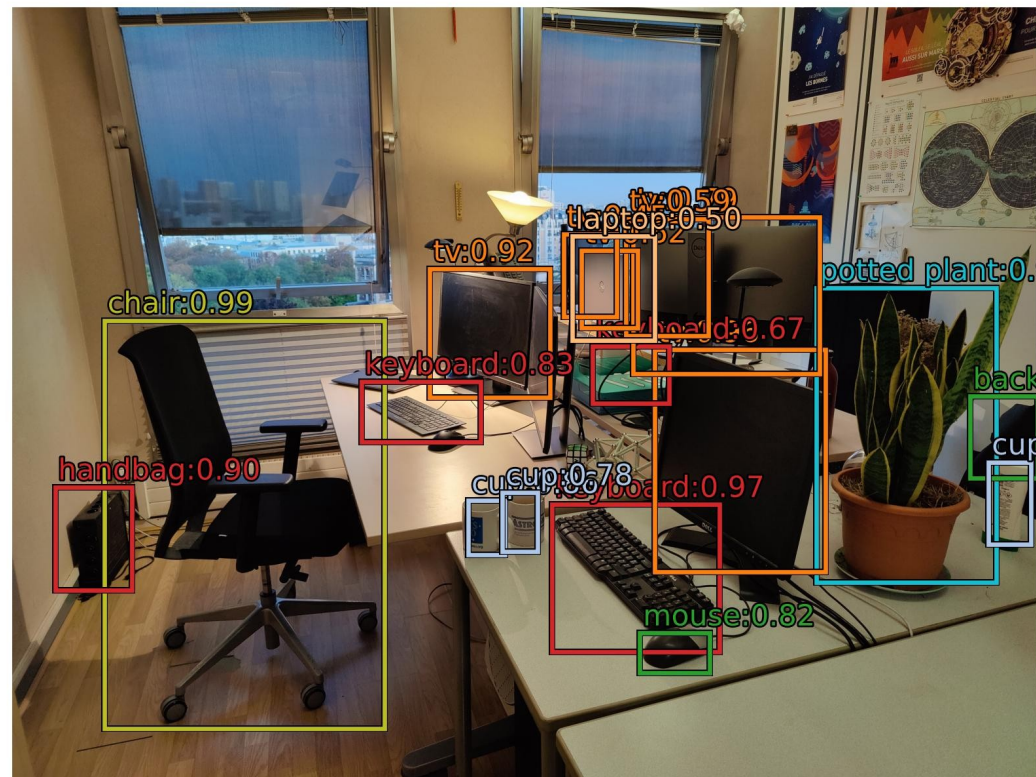
Well, its long to explain → Cornu et al. 2024 (42 pages paper, 11 of method)!

→ *Don't worry we've made the hard work for you.*

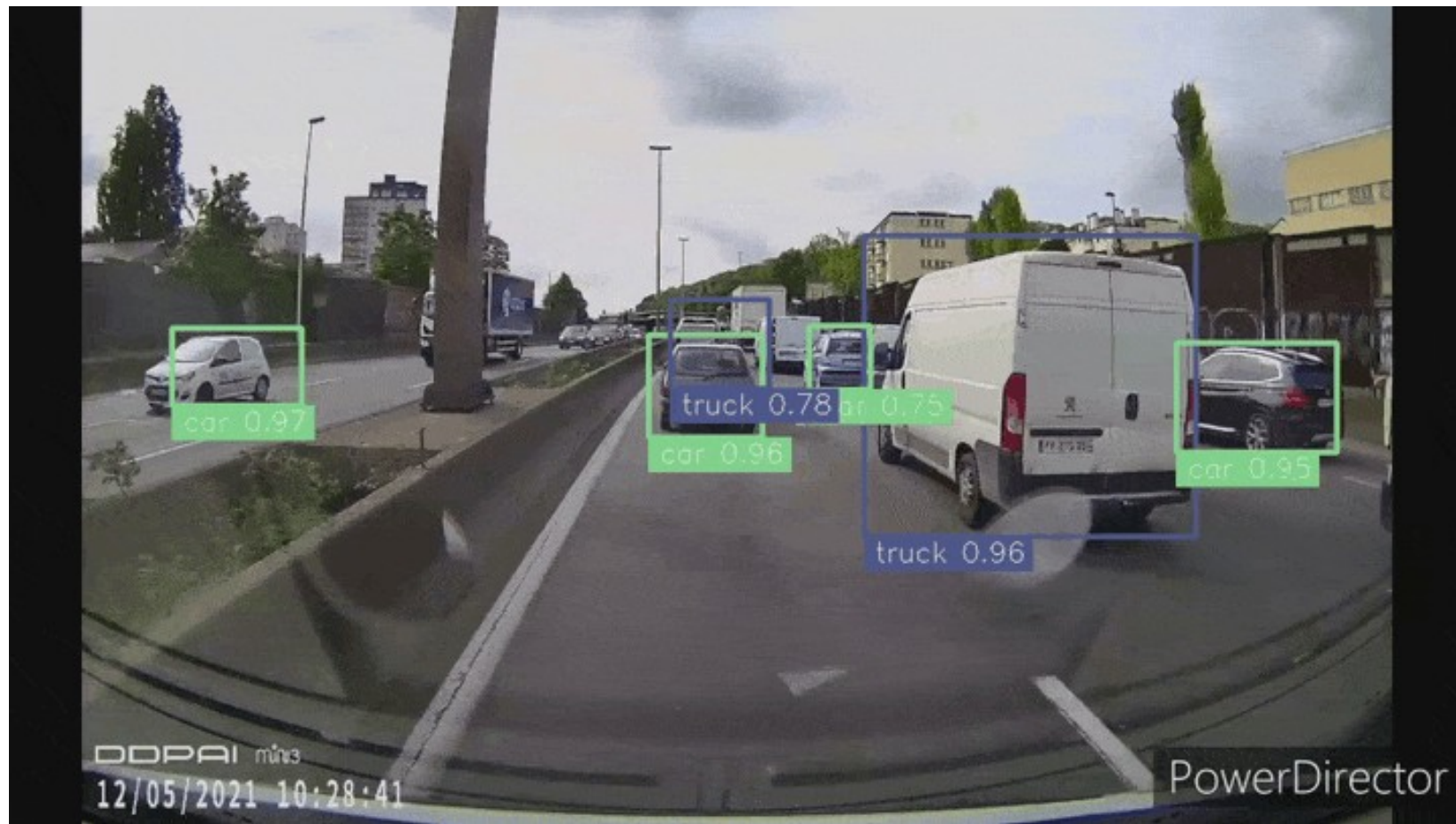
$$\begin{aligned}
 \mathcal{L} = & \sum_{i=0}^{N_g} \sum_{j=0}^{N_b} \mathbb{1}_{ij}^{\text{match}} \left(\lambda_{\text{pos}} \left[(o_{ij}^x - \hat{o}_{ij}^x)^2 + (o_{ij}^y - \hat{o}_{ij}^y)^2 \right] \right. \\
 & + \lambda_{\text{size}} \left[(o_{ij}^w - \hat{o}_{ij}^w)^2 + (o_{ij}^h - \hat{o}_{ij}^h)^2 \right] \\
 & + \lambda_{\text{class}} \mathbb{1}_{ij}^C \sum_k^{N_c} \left(-\hat{C}_{ij}^k \log(C_{ij}^k) \right) \\
 & + \lambda_{\text{param}} \mathbb{1}_{ij}^P \sum_k^{N_p} \gamma^k (p_{ij}^k - \hat{p}_{ij}^k)^2 \\
 & + \lambda_{\text{prob}} \mathbb{1}_{ij}^P (P_{ij} - 1)^2 \\
 & + \lambda_{\text{obj}} \mathbb{1}_{ij}^O (O_{ij} - \text{fIoU}_{ij})^2 \Big) \\
 & + \sum_{i=0}^{N_g} \sum_{j=0}^{N_b} \mathbb{1}_{ij}^{\text{void}} \lambda_{\text{void}}^j \left(\lambda_{\text{prob}} (P_{ij} - 0)^2 + \lambda_{\text{obj}} (O_{ij} - 0)^2 \right).
 \end{aligned}$$



Model pre-trained on **ImageNet** and then trained on the **COCO** datasets independently.



Result using a YOLO detector with a darknet-19 “like” backbone trained on COCO. The network run at 690 ips at a 416p resolution on an RTX 4090.



Data:

Simulated continuum image:

- 5.5 square degree area (pixel size 0.6'')
- 560 MHz, 1000h integration time
- **4GB image (32,768 pixel square)**

The challenge:

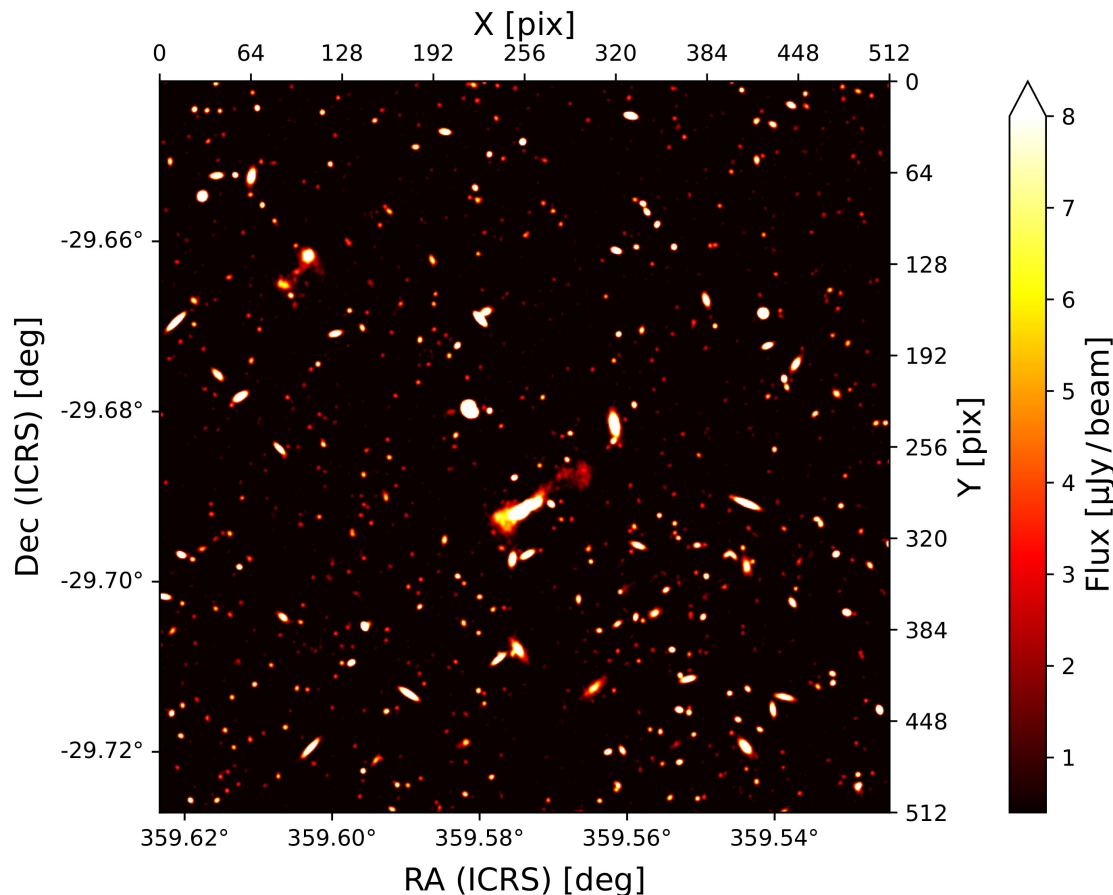
1. Find the sources (RA, Dec)
2. Characterize each source:
→ (Flux, Bmaj, Bmin, PA, ...)

Training labels provided for a subpart of the image (5% of the surface, ~34 000 sources).

→ **SDC1 summary paper, Bonaldi et al. 2021**

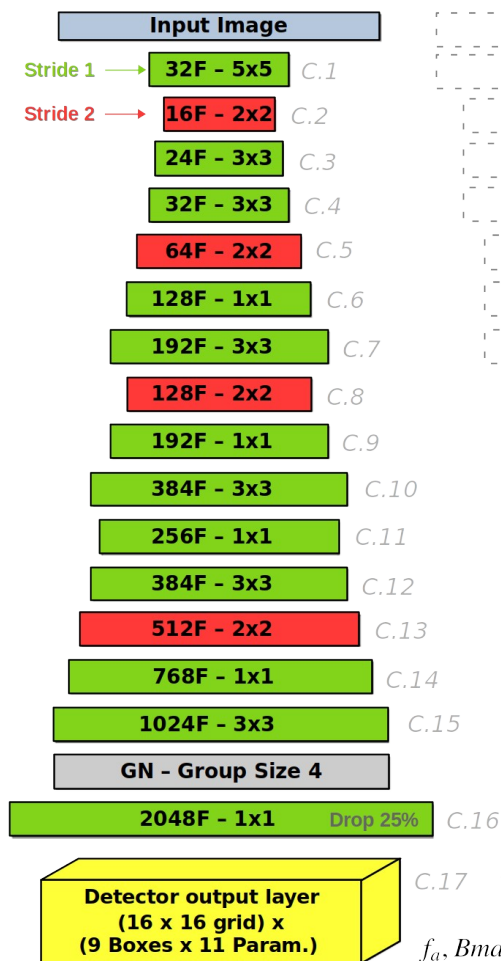
SKA SDC1 took place early 2020. Data from the challenge are still freely accessible on the dedicated [web-page](#).

Example 512² sub-field

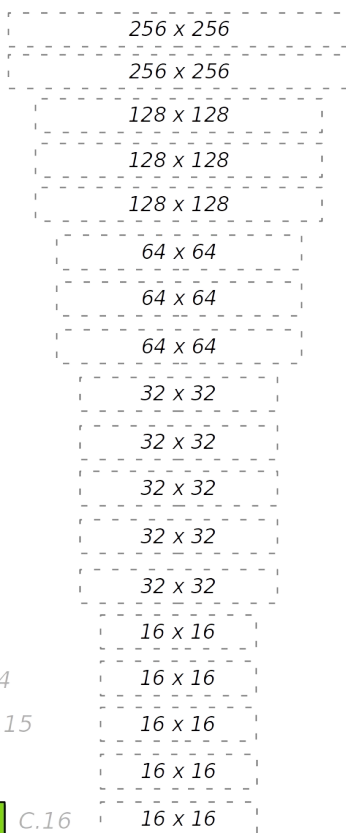


Network layers

Learned parameters

**Image / Activation**

Spatial reduction



Pred. for each box:

 x, y, w, h, P, O $f_a, B_{maj}, B_{min}, \cos(PA), \sin(PA)$ **Architecture:**

- 17 conv. layers** → **~13 Million parameters (~50MB)**
→ +8% in score compared to the classical darknet19 backbone
- 9 box priors** ranging from 10 to 32 pixels
- 5 additional parameters:** Flux, Bmaj, Bmin, cos(PA), sin(PA)

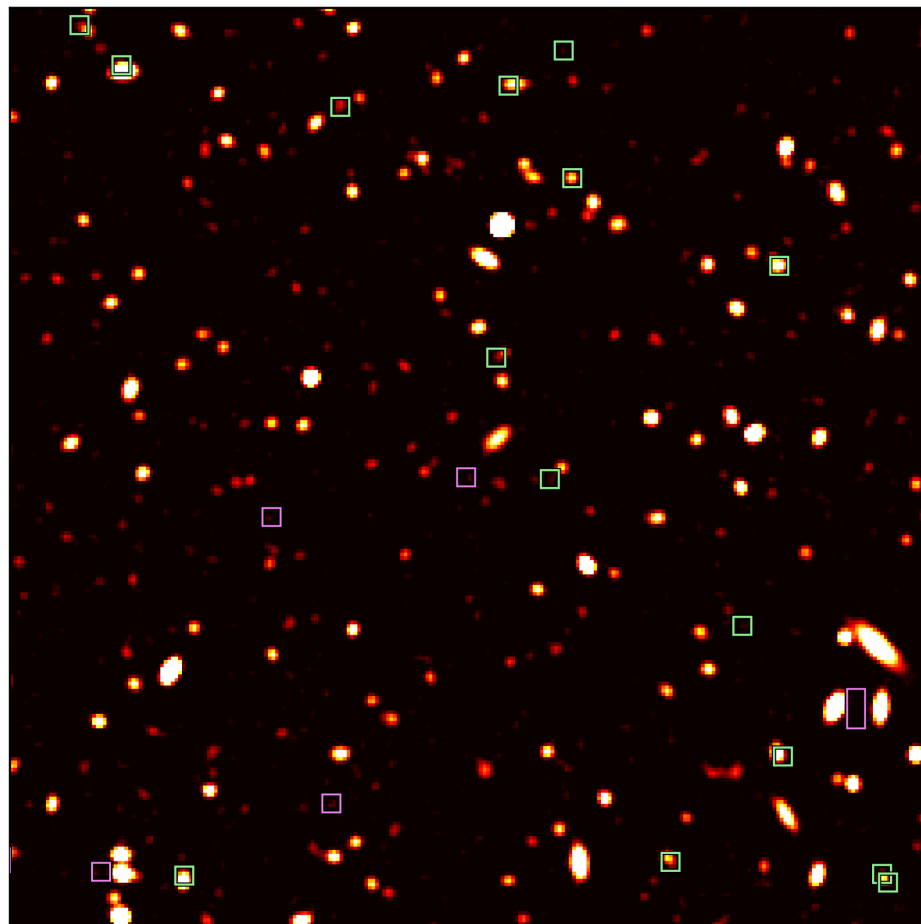
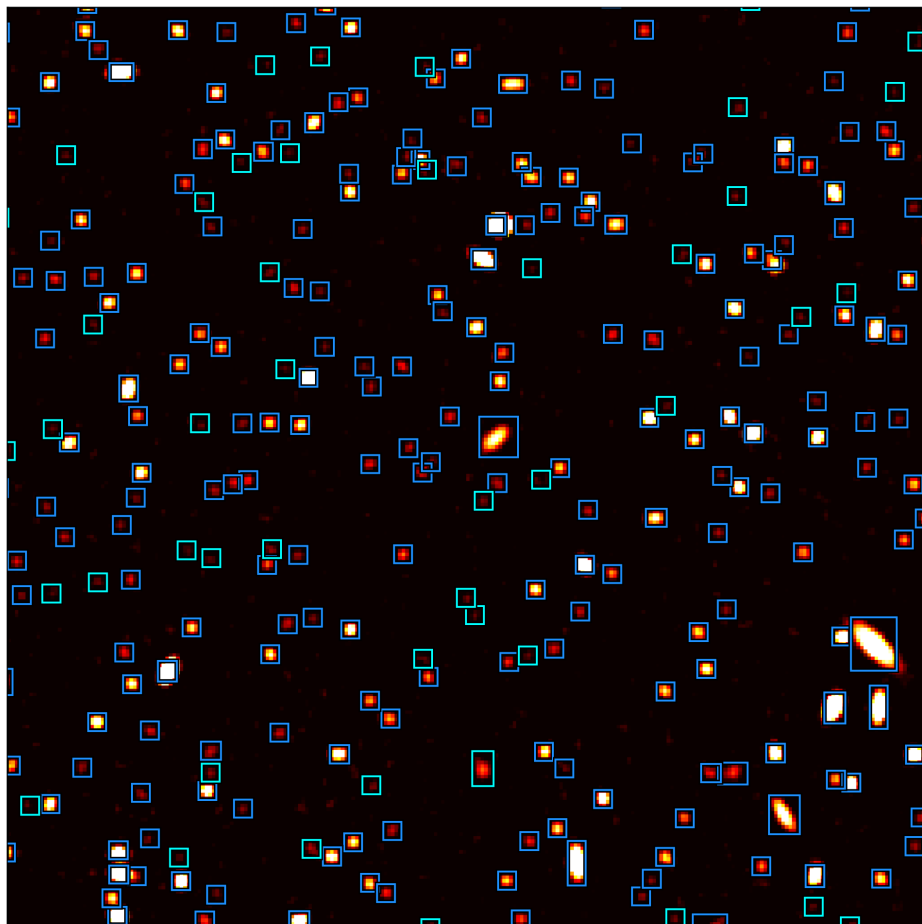
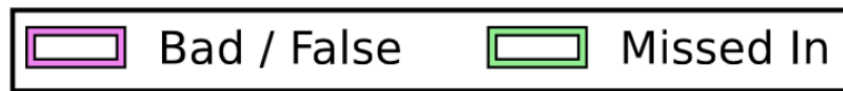
Training the network using**IANNA**

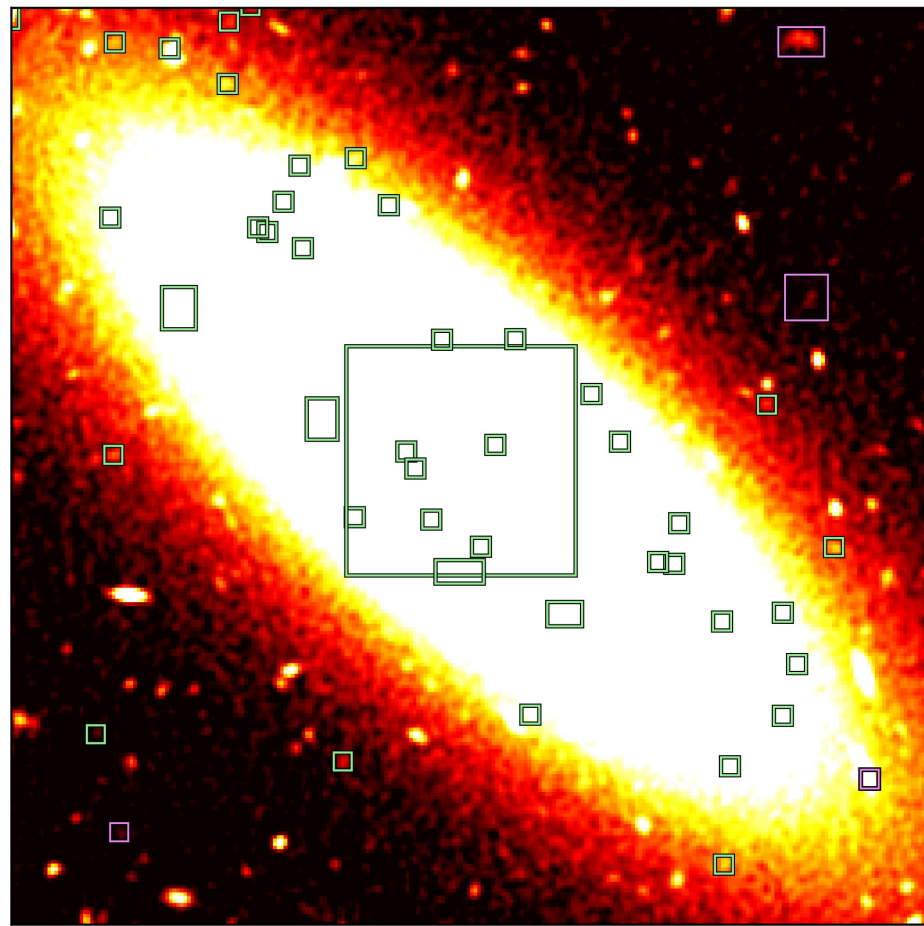
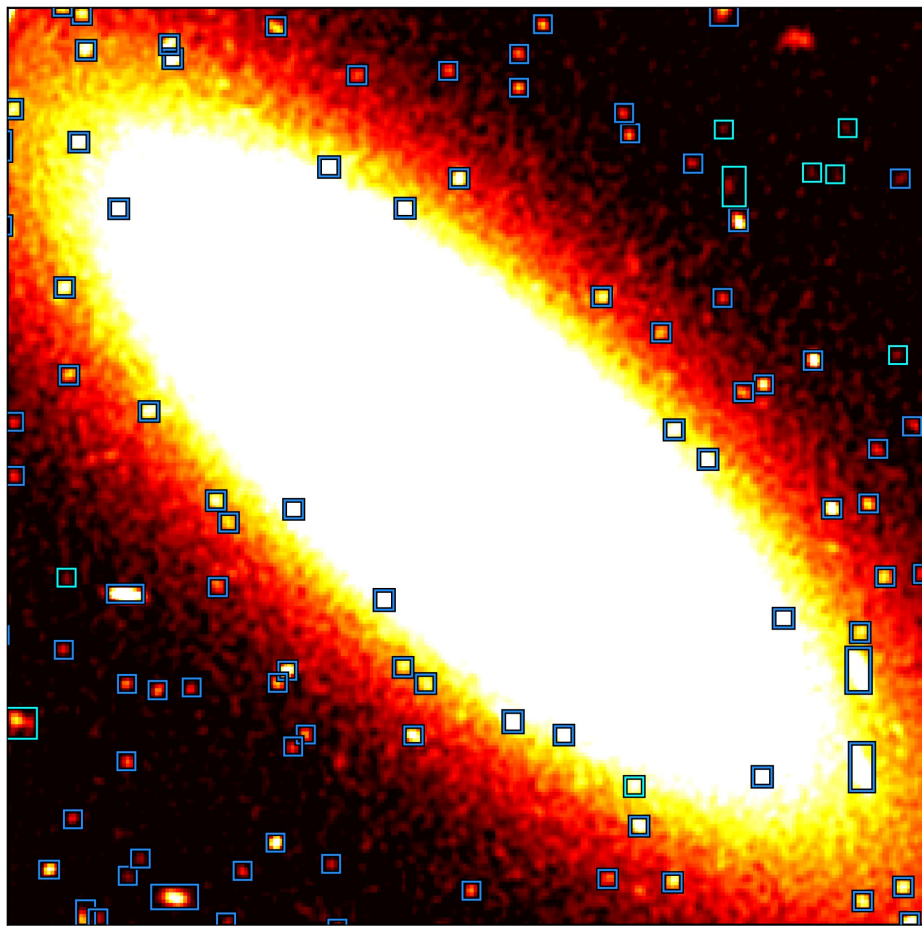
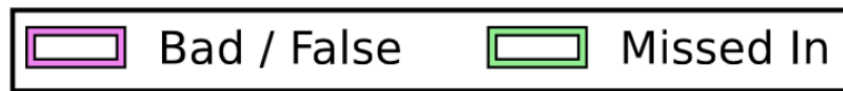
- 256x256** cutouts are randomly selected in the training area (54 MB)
- ~ 34000 sources** in the selected training catalog
- Data are augmented based on cutout position and flips

Using a single RTX 4090 GPU, training time is **~ 4 hours****Inference:**

- The full SKA SDC1 image is split in 512x512 regions with an overlap of 32 pixels, → **~4500 images**
- Overlapping regions are filtered with a dedicated secondary NMS

The full inference in FP16-TC takes ~8 sec → 130 Mpix/s





Results comparison

Based on Bonaldi et al. 2021 + submitted catalogs

$$s_i = \frac{1}{7} \sum_j^7 s_i^j \quad M_s = \sum_i^{N_{match}} s_i - N_{false}$$

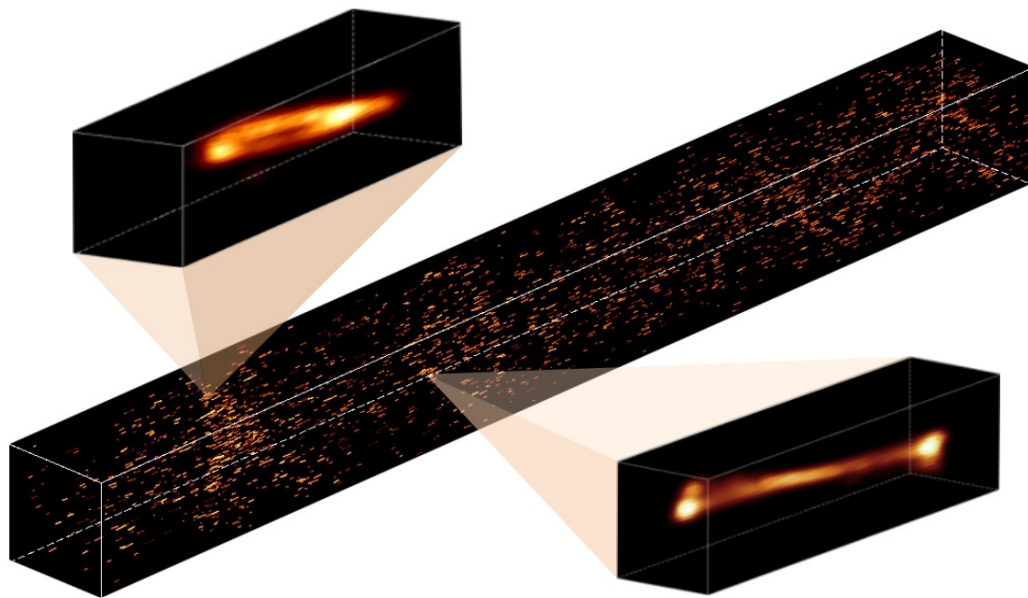
Average per-source score

	Team (method)	M_s (Score)	N_{det}	N_{match}	N_{false}	$N_{bad} \in N_{false}$	Purity	\bar{s}	
	<i>Post-challenge results</i>								
ML (CNN)	MINERVA (YOLO-CIANNA)	480450	724480	680000	44480	16839	93.86%	0.7719	} After challenge ending
	↪ <i>purity-focus thresholds</i>	418434	541542	536412	5130	2506	99.06%	0.7896	
ML (CNN)	JLRAT2 (JSFM2)	298201	502146	484212	17934	2274	96.43%	0.6529	
	<i>Original challenge results</i>								
Classical	Engage-SKA (PROFOUND)	200939	421992	418384	3608	2677	99.15%	0.4889	} Original leaderboard
Classical	Shanghai (multiple methods)	158841	292646	291553	1093	698	99.63%	0.5486	
ML (CNN)	ICRAR (CLARAN)	142784	279898	259806	20092	6875	92.82%	0.6269	
	7 other teams, one other ML attempt	

→ **SDC1** is still a very interesting dataset for source detection pipeline development !

YOLO-CIANNA SDC1 → Cornu et al. 2024

SCIENCE DATA CHALLENGE 2



Data: a 3D cube of simulated HI emission

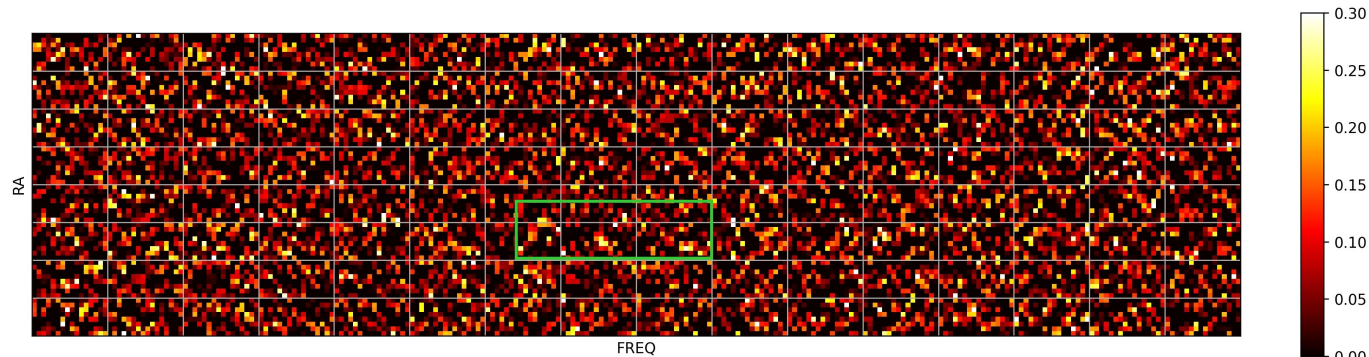
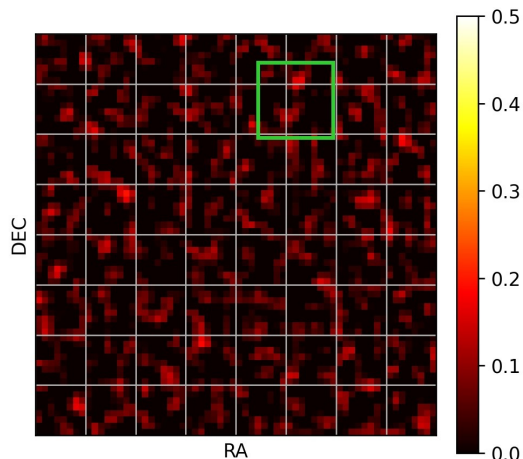
- 20 square degree area
- 950 to 1150 MHz frequency (30KHz res; $z = 0.235-0.495$)
- **2000h integration time**
- **Near 1 TB cube (5851 x 5851 x 6668)**

The challenge:

1. Find the sources (RA, Dec, Freq)
2. Characterize each source:
 - Flux, HI size, line width, PA, Inclination

→ **SDC2 summary paper, Hartley et al. 2023**

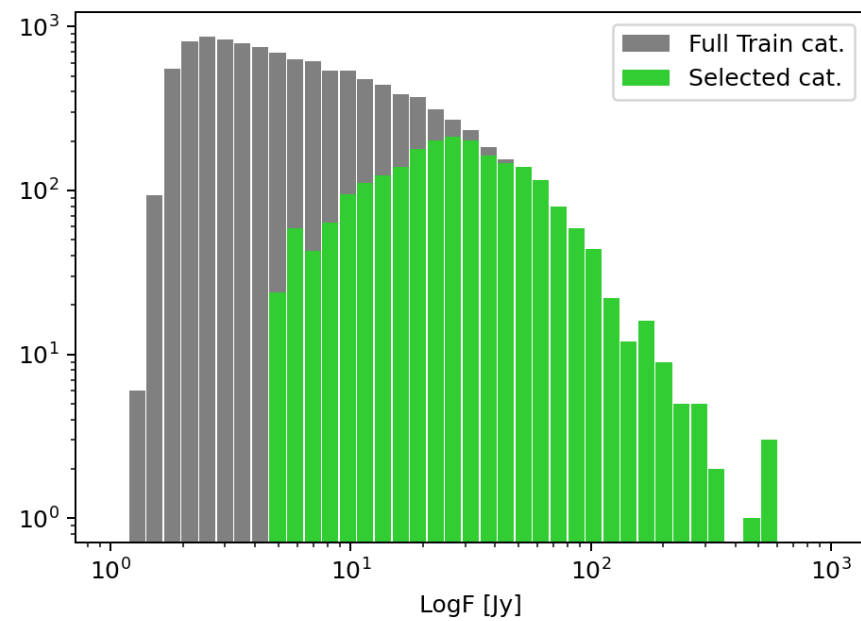
SKA SDC2 took place in 2021. Data from the challenge are still freely accessible on the dedicated [web-page](#).

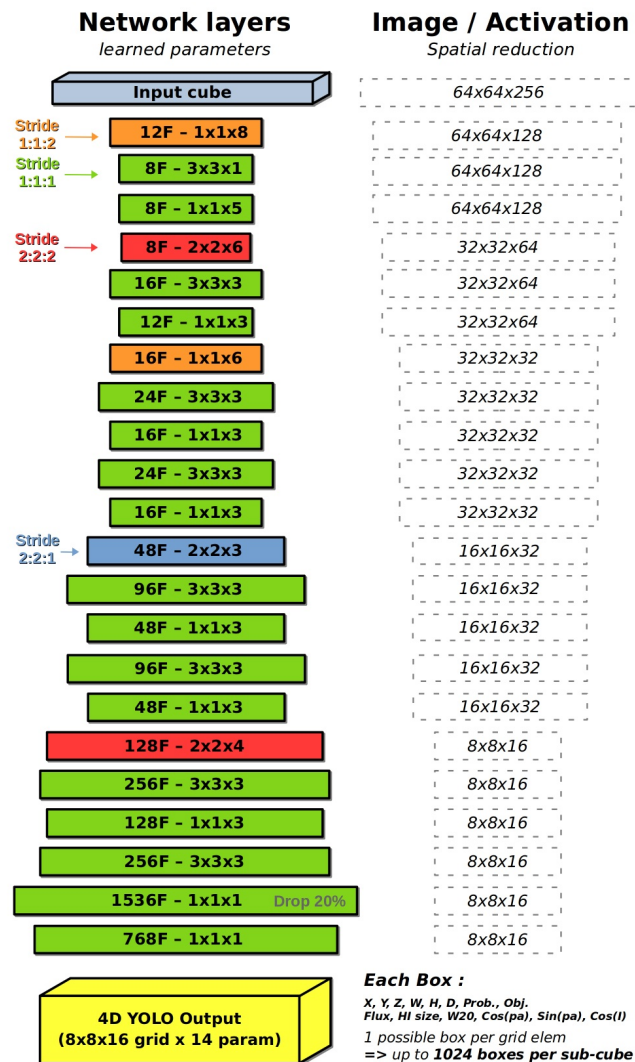


Selection function based on brightness or SNR are not sufficient to fully represent the noisy 3D information.

→ **“Bootstrap learning”** (~active learning):

After a first training, **un-selected true sources** with **high predicted objectness** can be re-injected in the training sample.





YOLO parameters:

- Generalized to 3D detection
- **23 layers** ~ 4 Million parameters
- 1 single box prior per grid element
- Predict 6 additional source parameters
- No class prediction

Training the network using AIANNA

- **64x64x256** cubes are randomly selected in the training area (40 GB)
- Around **2000 sources** in the selected train catalog
- Data are augmented using shifting and flips

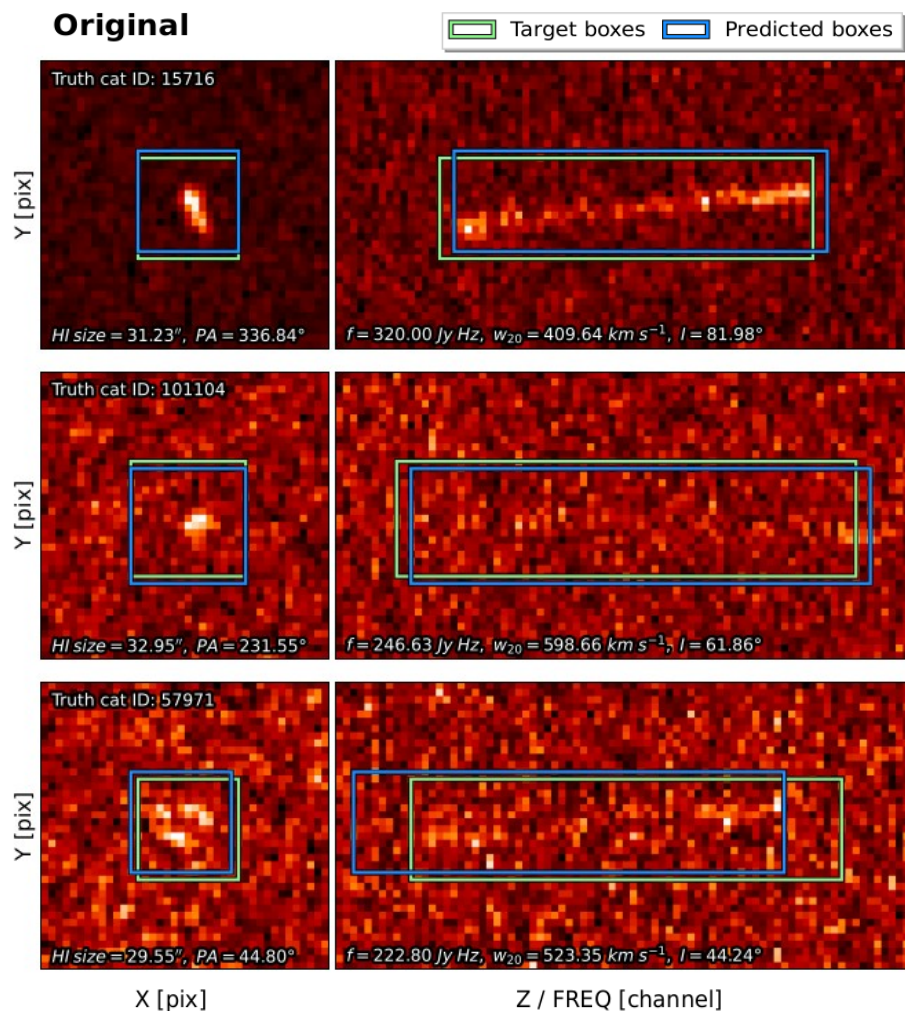
Using a single RTX 4090 GPU

→ Training time up to **12 hours** (already good results after 6-8h).

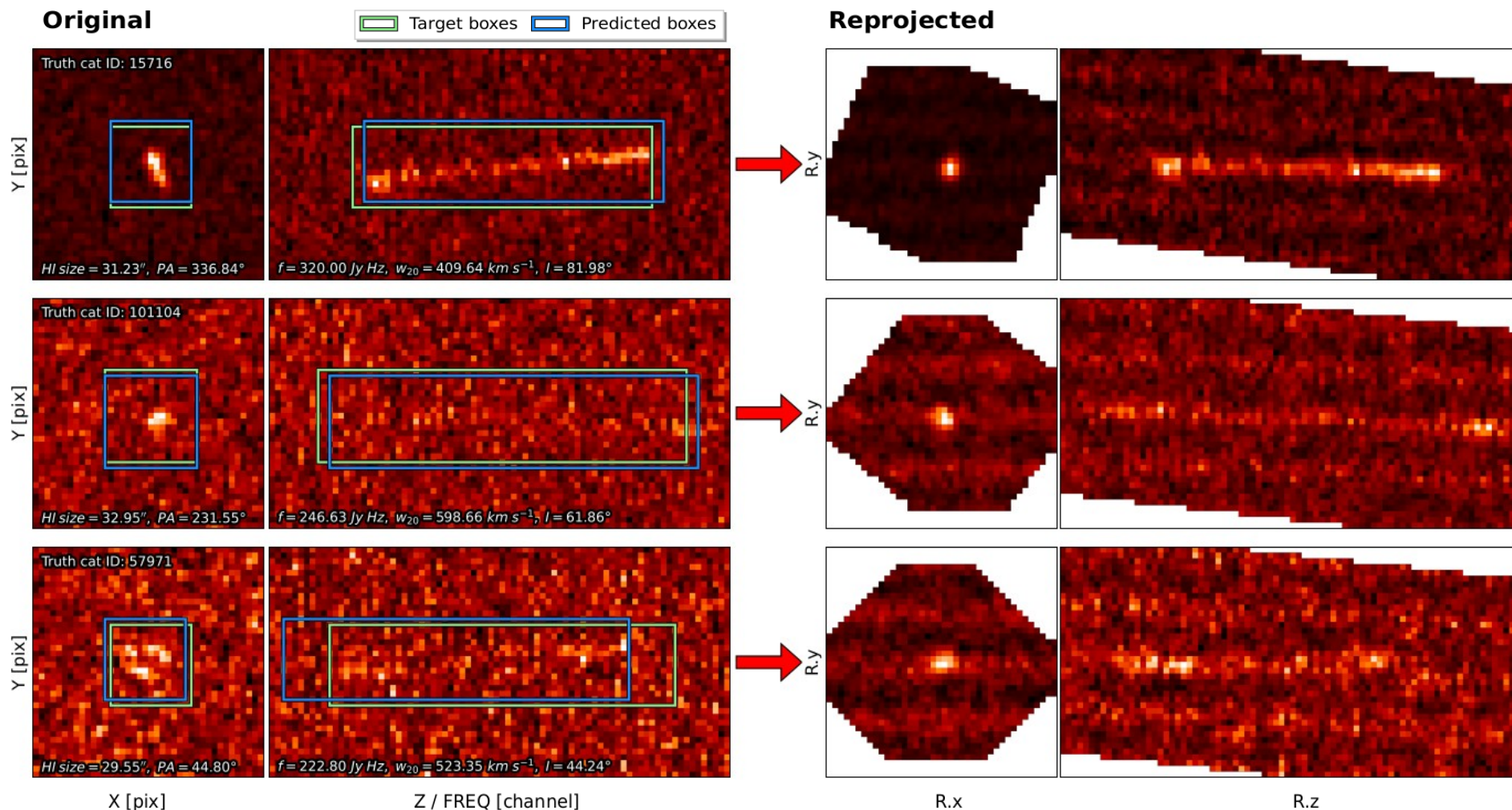
Inference:

- The full SKA SDC2 1 TB cube is split in regions with large overlaps
- Box in overlapping regions are filtered with a dedicated NMS

The full cube prediction takes ~1 hour (vastly dominated by data loading time) **using a single RTX 4090 (raw 260 ips)**



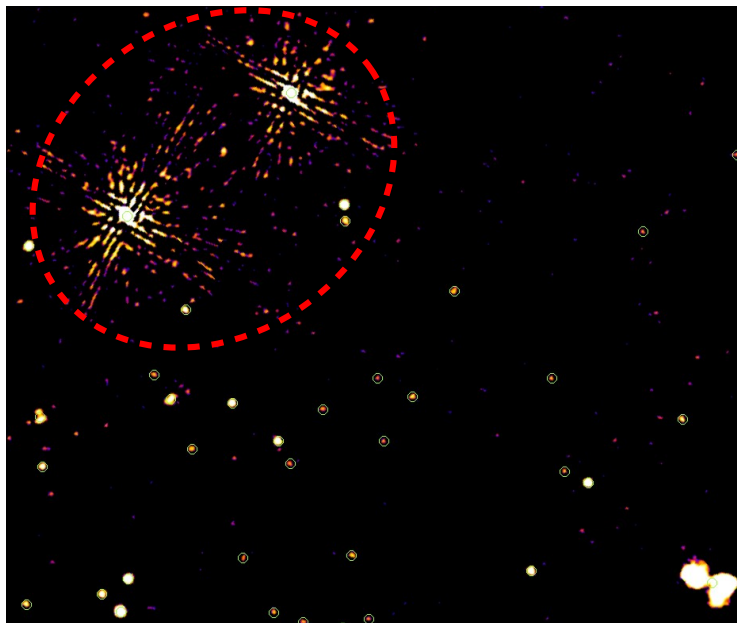
Images are based on 40x40x120 cutouts centered on a source. Signal is averaged over the source dimension in the projected axis.



Images are based on $40 \times 40 \times 120$ cutouts centered on a source. Signal is averaged over the source dimension in the projected axis.

						Results from Hartley et al. 2023
Team name		Score	N _d	N _m	Accuracy	
ML	MINERVA New*	23482	34441	31709	83	Minerva: *YOLO-only score, obtained after the challenge end
ML	MINERVA	23254	32652	30841	81	MINERVA: YOLO and CHADHOC combination
ML + SoFiA	FORSKA-Sweden	22489	33294	31507	77	FORSKA: U-Net segmentation, parameters using SOFIA (Håkansson et al. 2023)
SoFiA	Team SoFiA	16822	24923	23486	78	
SoFiA	NAOC-Tianlai	14416	29151	26020	67	
SoFiA	HI-FRIENDS	13903	21903	20828	72	
Wavelets + ML	EPFL	8515	19116	16742	65	EPFL: Denoising with 3D wavelet filtering, identification with jointed likelihood, Parameters with several CNNs
SoFiA	Spardha	5615	18000	13513	75	
SoFiA	Starmech	2096	27799	17560	70	
ML	JLRAT	1080	2100	1918	66	JLRAT: Region proposal CNN detection, classical for parameters
Wavelets + ML	Coin	-2	29	17	60	Coin: Multiple CNNs for detection and dedicated CNNs for parameters
ML	HIRAXers	-2	2	0	-	HIRAXers: Multiple CNNs for both detection and for parameters
Other	SHAO	-471	471	0	-	

Example on the LoTSS survey (LOFAR)



Difficulties : Artifacts / Noise / Resolution / Sizes / Morphology

How to define the training sample?

- **Use costly observations on few sources**

Pros: Very robust labels **Cons:** few examples & imbalance

- **Use classical detection methods!**

Pros: Easy to use, large samples **Cons:** possible bias

- **Use simulations (e.g SKA SDCs models)**

Pros: infinite examples **Cons:** bias, instrument model required

- **Use Citizen Science (e.g Radio Galaxy Zoo)**

Pros: “Easy” **Cons:** bias / errors, limited to human capability

- **Combine all of the above!**

Pros: Very complete / diverse **Cons:** difficult to balance

- **Self / Active - Learning or Unsupervised**

Train with one sample, then use one of the above to refine « new candidates », or try various flavor of unsupervised methods

Pros: limits defined by the method and the data themselves, less human bias.